Download IMAZE.EXE 2 .rar



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About This Game



Features:

- 60 levels.
- Pleasant music.
- More than 2 hours of gameplay.
- Simple controls.
- Steam Achievements.



Credits:

- Programming: AFBIK Studio
- Music and effects: zapsplat



Title: IMAZE.EXE 2 Genre: Adventure, Casual, Indie Developer: AFBIK Studio Publisher: AFBIK Studio Franchise: AFBIK Studio Release Date: 14 Dec, 2018

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Minimum:

OS: Windows XP, Vista, 7,8,10

Processor: 2.0 GHz CPU Dual Core

Memory: 1024 MB RAM

Graphics: 512 MB

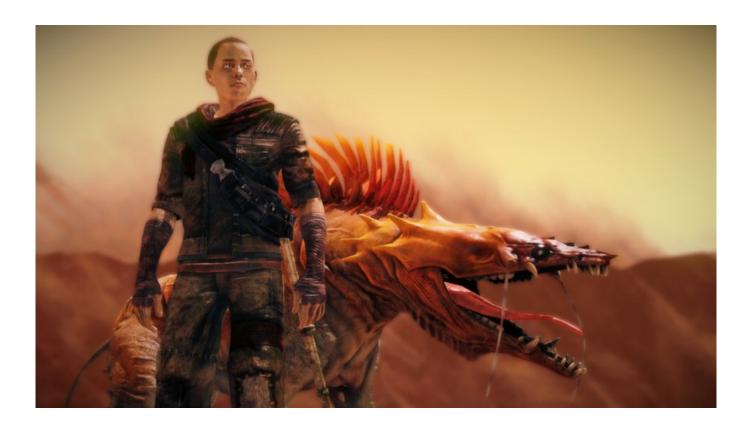
Storage: 100 MB available space

Sound Card: Any

Additional Notes: Use headphones for better experience!

English, French, Italian, German, Arabic, Bulgarian, Hungarian, Vietnamese, Greek, Danish, Traditional Chinese, Simplified Chinese, Korean, Dutch, Norwegian, Polish, Portuguese, Romanian, Russian, Thai, Turkish, Ukrainian Chinese, Simplified Chinese, Simplified Chinese, Simplified Chinese, Norwegian, Polish, Portuguese, Romanian, Russian, Thai, Turkish, Ukrainian Chinese, Simplified Chinese, Simplifie







10/10 Enjoyable visual story. Bethesda should hire these guys to make a story. ;}. well after over 180hours in sakura spirit this is what i am doing with my life now.

by the way this is a really good VN with some really interesting mini game

buy it if ya are a real vn lover

. It's not bad for an Early Access game. It has the bones of a great game, but mostly is just lacking in content at the moment. I'm very curious to see where it goes from here. A map editor and a much larger variety of units would be my first choice.. For now the game deserve a 3/10, but the idea is good. It lack mission diversity for now, i feel like it miss so management option too, maybe more classes would be nice. But its a Early access, i trust the developers, pretty sure than one or two years from now this will be my favorite game. Please Don't abandon it, i trust you on this one. (Cmon guys, its cheap, buy it, support turnbased indie games that doesn't surcharge you and sell 20 useless DLC). Great 10 out of 10. Mirror Angels Paradise is a very fun game that I can see myself sinking some time into. Pretty difficult but not impossible. Runs well and looks nice. Has a strong arcade field to it. My ONLY complaint is binding keys doesnt work, but that can probably be fixed.

Also I got slice, realm, and chaos all on the first 6 floors and felt like a god damn baller.

8V10. Imagine Puzzle Quest, except with Poker instead of Match 3. It's a quirky card game with RPG elements. Story is sufficient and doesn't get in the way. Gameplay seems to be balanced so it's not too hard, but not too easy either. The game does seem to go just a bit longer than needed. But it was an enjoyable game considering how different it was.. Rather entretaining puzzle game, requires you to be on point with differences or spots that changed between the souls waiting for judgement. DEATH is a pretty cool boss.. really enjoyed the couple of level you can play, looking forward to more content as this looks like it could be a great game. Good at current stage, would pay full price for the full game.

Not bad. It's pretty all around, things control pretty well, and generally feels polished. Puzzles are quite simple, but this isn't really a full-on puzzle game, so that's fine. My only gripe with the game is the bird can be pretty grating, and the text on the book is slightly blurry (perhaps a bigger font or putting things closer would help). The voiceover isn't too bad. There's a clear Chinese accent in the reading, but it's understandable. However, paired with the writing, it feels a bit dense. I ended up getting the theme of the game completely wrong.

Note about locomotion: It's teleportation-only, and I feel you need to have a moderate-sized room, because some things are difficult to do without moving around. For example, there's a painting puzzle, and you need to dip a fairly long paintbrush into some cans of paint and then paint something with it, but it's slightly awkward to do if you just stand in one place. So if you're playing seated, you might have a bit of difficulty.

Note about length: this experience should take you about 20-30 minutes (without the extra ending) if you don't make silly mistakes like I did.. To call this game amateurish would be an insult to amateurs. I'm not upset about the trivial amount of money spent to purchase this waste of time. I just want the ten minutes back that I wasted playing it. That is not to say that I completed the game in ten minutes, rather, that was the limit of my tolerance for this low grade piece of ****... \u041f\u043e\u0434\u0441\u043e\u0431\u043d\u0430\u044f \u0440\u0443\u0441\u0441\u043a\u0432\u044f\u0437\u044b\u0447\u043d\u0430\u044f \u0440\u0443\u0441\u0441\u0435\u044f\u0437\u0438\u044f \u0437\u0434\u0435\u0441\u044c: https://habrahabr.ru/post//282383//

Very cool, but very specific game. If you are a mathematician, programmer, roguelike fan or just a nerd, most likely, this game is for you. Otherwise... Anyway, if you're not outright scared with the concept of killing ancient beasts with the power of math, you should give it a try.

You can start with the free version. Keep in mind, though, that free version lacks some recent and/or steam-specific features.

P.S. Sorry for my poor, google-powered English. P.P.S. This is my very first review. Yes, that game is awesome enough to make me do it.. UPDATE:

Kudos to the Devs!

Originally I was disappointed because VirtualHere would not at all work with the Steam Link App (Android), but then they added it.

<u>Unfortunately it was then impossible to pass through the Steam Controller (because, for whatever reason, Valve made that decission?!) and I wrote my initial review to which VirtualHere replied, they passed that issue allong to Valve.</u>

ONLY ONE UPDATE LATER they have already changed this restriction and now I can pass through my Steam Controller (both wired or with the Dongle) to my PC! I am certain that this has improved input latency and stability (no more jittering), over using bluetooth

Great Support from VirtualHere and Valve! I can recommend it without reservation now and would even go further to advise using VirtualHere if you have a Shield TV (or any other Android TV with available USB ports) and use the Steam Link App. This game is simple yet thought provoking. It's a fun little game that takes strategy but yeilds high fun payoffs. Runs smooth, looks great. Great game!

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